

## **Incursion Arcade Games** Risk Assessment

Beresford Road Activity Centre

Risk Rating Key

!! Very High

! High Risk

**#** Medium Risk

\* Low Risk

Activity	Hazard	Risk (use Matrix)	Control Measure	Who	When
			Staff will be required to read the Emergency Procedures Manual (EPM) in consultation with this Risk Assessment.		
			<ul> <li>As per our Emergency Procedures Manual &amp; Flip Chart – 3.3 Evacuation and Flip Chart</li> <li>ECO - Responsible Person to delegate each position to a Staff person at beginning of each Session.</li> <li>Staff are to be aware of their roles and responsibilities on the ECO.</li> <li>Emergency Planning Committee (EPC) meet annually.</li> </ul>		
			As per our Emergency Procedures Manual & Flip Chart – 3.12 Medical Emergency and Flip Chart – Medical Emergency Page     Educators are to be aware and understand procedures to be followed.	All Educators	On activity day
			As per our Emergency Procedures Manual & Flip Chart – 3.22 Missing Child     Educators are to be aware and understand procedures to be followed.	All Educators	On activity day
			As per ACI Policies and relevant Regulations and Laws (Education and Care Services and WHS)    • Educators are to adhere to and enforce procedures set out in the following Policies  • Child Behaviour Management  • First Aid – Management of Incident, Injury, Illness and Trauma  • Supervision	All Educators	On activity day
Arcade Games equipment Installation and Setup	# Injury to persons	Medium	<ul> <li>✓ Equipment is installed by experienced organiser</li> <li>✓ The activity will be setup in the Hall. Responsible person to risk assess the area.</li> <li>✓ The organiser to advise on safety aspects of the equipments like what to do in case of malfunction?</li> <li>✓ All the wires/plug points are covered and not a hazard. All electrical components are securely and safely enclosed inside machines.</li> <li>✓ Entry and exit points are identified</li> <li>✓ Check the perimeter is clearly marked by organiser if required.</li> </ul>		Prior to activity

Arcade Games equipment	# Trips, slips, falls - sprains,	Medium	<ul> <li>✓ Educators on site are First Aid trained and First Aid Kits fully stocked.</li> <li>✓ Phones, Walkie Talkies and Ipads to be charged for each Session.</li> </ul>			Prior to activity
	fractures, bruises # Bumps	Medium	<ul> <li>✓ A ratio of 1 Educator : 15 children is to be followed.</li> <li>✓ Educator to reassess number of children based on ability and behaviour. Children to participa in groups if needed and rotated every 15 mins.</li> </ul>		All Educators All Educators	On activity On activity
			<ul> <li>✓ Children are constantly reminder</li> <li>✓ Educators are to ensure the follor of the activity.</li> <li>◆ Check the perimeter that is</li> </ul>	d of the Be Safe, Be Responsible & Be Respectful rules. wing Safety Check is completed for the Arcade before the start clearly marked by organiser is maintained. e covered and not an hazard. All electrical components are ed inside machines.	All Educators All Educators	On activity On activity
			<ul> <li>Before and During Play</li> <li>✓ While accessing the equipment children are to stand in a line on one side. Entry and Exit points to be clearly explained to the children for the activity. This can be setup using cones.</li> <li>✓ only 1 – 2 child to use the equipment at a time.</li> <li>✓ Children reminded of moving safely from one equipment to another</li> <li>✓ No running / pushing</li> </ul>			On activity
			<ul> <li>✓ Hall is to be used for the Arcade games only</li> <li>✓ Educators will discuss the rules with children before commencement of the activity.</li> <li>✓ Children unable to follow set rules may be asked to leave the activity</li> <li>✓ Educators are to supervise following PAT – Position, Awareness &amp; Teamwork</li> </ul>		All Educators All Educators	On activity On activity
					All Educators	On activity
Use of Arcade Games equipment	# Equipment Malfunction / short circuit / electric shock	High	<ul> <li>✓ Educator to check equipment prior to play. All electrical components are securely and safely enclosed inside machines.</li> <li>✓ If any equipment is malfunctioning, it should be disconnected.</li> <li>✓ During play Educator to constantly check if equipment is showing any signs of malfunctioning</li> </ul>		All Educators	On activity
Arcade Games equipment	Extreme weather	High	✓ The activity will be closed down in extreme weather conditions		All Educators	On activity
Completed by:	Margaret Saldanha			Approved By: Cindy Millard	<u> </u>	1
Signature:			Date: 7/11/2024	Signature:	Date: 7/11/2	024



## **Risk Matrix**

Use the risk matrix to determine the Risk Rating for the activity or area being assessed.

	IMPACT							
		Insignificant	Minor	Moderate	Major	Severe		
Likelihood	Almost Certain	Medium	High	High	Very High	Very High		
	Likely	Medium	Medium High		High	Very High		
	Possible	Low	Medium	High	High	Very High		
	Unlikely	Unlikely Low		Low Medium		High		
	Rare	Low	Low	Medium	Medium	Medium		

	Likelihood	Impact		
Almost Certain	Is expected to occur in most circumstances	Insignificant	Injuries not requiring first aid	
Likely	Will probably occur in most circumstances	Minor	First aid required	
Possible	Could Occur at some time	Moderate	Medical treatment required	
Unlikely	Not likely to occur in normal circumstances	Major	Hospital admission required	
Rare	May occur only in exceptional circumstances	Severe	Death or permanent disability to one or more	
			persons.	